Lyng Primary School Knowledge Organiser
Information Technology

Topic: IT	Presentation skills	Year 3	Summer 1

Aims of this unit

- Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.
- Apply various elements of software that accomplish given goals such as:
  - ➢ Planning a branching story
  - ➢ Creating slide templates
  - ➢ Organising slides with hyperlinks
  - ➢ Adding themes, transitions and animation to presentations.
  - ➢ Using hyperlinks
  - ➢ Inserting audio and video

What Goldilocks and Step On words will I use?

Spelling	Defintion
Animation	A visual digital display that simulates moving objects on screen.
Hyperlink	A symbol, phrase, word or sentence in a document that takes the user to another document or page when the user clicks it with a mouse.
Slide	A series of pictures or pages of information often displayed on the screen.
Transition	An effect that happens between each photo, slide or video clip.
Link	The connection between two data elements.
File format	The layout of a file in terms of how the data in the file is organised.
Embed	An embedded system is a computer system – a combination of the computer memory, the computer processor and input/output devices.
Branching story	A way to sort information.

Outcomes

All children
- ➢ Create a simple presentation.
- ➢ Create shapes.

Most children
- ➢ Plan a branching story.
- ➢ Create a hyperlink to another slide.
- ➢ Record audio or iinsert audio and video files
- ➢ Copy and organise slides as required.

Some children
- ➢ Use animations to introduce objects in a slide.
- ➢ Find out which audio and video formats work in a presentation.
- ➢ Set when the audio or video plays.
- ➢ Evaluate the layout of presentation slides effectively.

Agreed outcome:
Create a presentation of one of the Greek Myths.

Summer term 1

Presentation skills

In this unit…

In this unit the children's use of presentation software is developed. They will be setting the theme for their presentation, adding slide transitions, animating objects onto the slide, creating hyperlinks in the action settings and adding audio and video.